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Tutor Teaching Tips

Anna and the Magic Coat (K)

MATERIALS

Leveled reader

Graphic organizer

Game cards

Leveled reader

Before Reading 3–5 minutes

BUILD BACKGROUND: Ask: *Have you ever been on a school picnic? What was the weather like? Where did you go? What did you eat? What games did you play?*

PREVIEW THE BOOK: Show the child the front and back covers of the book, and read the title. Ask: *What do you think this book is about? Why?*

Look at each picture in the book and ask the child what he/she sees.

During Reading 10–15 minutes

Ask the child to read the book aloud. If the child has difficulty, read the pages together. Stop after page 11 and ask the child to predict what will happen in the story. Then have him/her continue reading. Ask the child to read the book independently. Have the child work out unfamiliar words by looking at the letters and word parts. Tell the child to think what word makes sense in the sentence. If the child cannot work out the word, tell him/her. Have the child reread the sentence with the word and then continue reading.

After Reading 10–15 minutes

RETELL: Ask the child to retell the story. If necessary, prompt by asking: *What happened next?*

GRAPHIC ORGANIZER: Have the child write what happened at the beginning, middle, and end of the story. If the child has difficulty, help him/her find the information in the book and read it aloud.

CRITICAL THINKING: Ask the child if he/she would like to have a magic object, and to explain why or why not.

VOCABULARY GAME: Read the words with the child and explain these were used in the story. Spread the cards with words face down on one side of a table and the cards with definitions on another side. Have the child turn over a word and read it. Ask the child to turn over a definition card and read it, or give the card to you to read. Ask the child if the definition matches the word he/she selected. If it matches and the child answered correctly, the child gets to keep the card. If it does not match, he/she should place both cards face down on the table and it is your turn.

Home Connection

Have the child take the book home to practice.

What happened at the beginning?

What happened in the middle?

What happened at the end?

INSTRUCTIONS: Have the child write the main events from the beginning, middle, and end of the story in the boxes.



Game Cards

Anna and the Magic Coat (K)

pink

magic

heavy

murmur

long

whoever

swirl

undid

a color

to speak softly

any person

not short

opened or
unfastened

having weight;
not light

something
that happens
that cannot be
explained

to turn around
quickly